Skill  Counting by 1s and 10s
Materials
□ 1 die
□ 1 counter per player
(different colors)
Players  2 or more
Object of the Game  To reach 110.

How to Play
1. Each player puts a counter on 0.
2. Take turns. On your turn, roll the die. Use the table to see how far to move your counter.
3. The first player to reach 110 with an exact roll wins.

Advanced Versions
◆ Use 2 dice. If you roll any number from 7 through 12, move that many spaces.
◆ For any roll, you may count by 1s or by 10s.
◆ Start at 110 and move backward.