Skill Place value; counting and exchanging base-10 blocks
Materials
- base-10 blocks: 2 flats, 30 longs, 40 cubes
- 2 dice
Players 2

Base-10 Exchange
Object of the Game To make an exchange for a flat.

How to Play
1. Take turns. On your turn, roll the dice. Take that many cubes and place them on the mat.
2. Make exchanges when you can. The first player to make an exchange for a flat wins.

Base-10 Trading
Object of the Game To clear the game mat.

How to Play
1. Each player starts with 1 flat on the mat.
2. Take turns. On your turn, roll the dice. Return that many cubes to the bank. Make exchanges when needed.
3. The first player to clear his or her mat wins.